Physics Analysis with BPAT

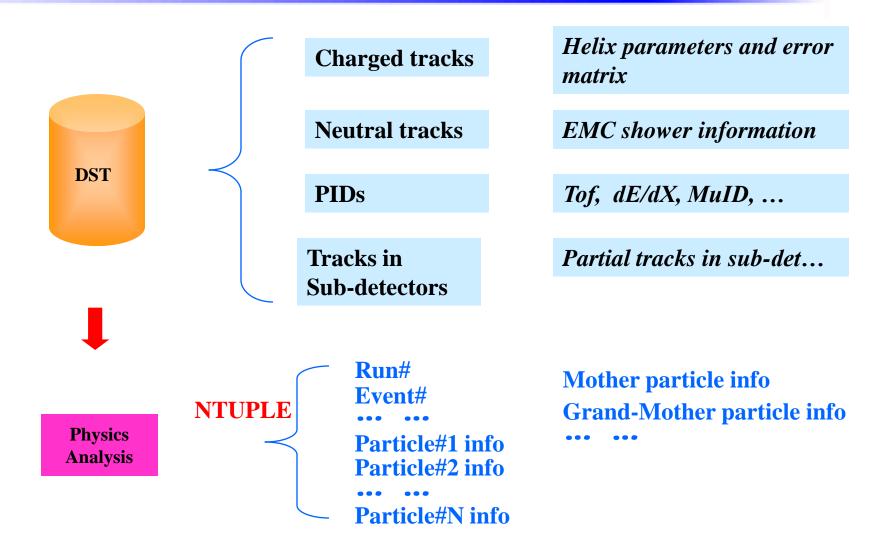
Mao Yajun, Wang Siguang Peking Univeersity

Zhang Xueyao*, Ding Weimin Shandong Univeersity

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- BPAT (BESIII Physics Ananlysis ToolKit)
- Summary

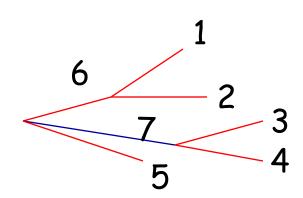
Physics Analysis in General



What's the Problem?

Straightforward between DST & NTUPLE

- Only good for simple case,
- what if we need some additional information?
- what if we want to check other accompany particles?
- No good means to find some deep hiding bugs



Broken data structure

- Easy to make mistake
- Hard to share analysis code, low efficiency...

A Possible Solution

Split the analysis to several steps

- Take the analysis as event filtering
- Keep the whole event in each steps, not only those selected tracks

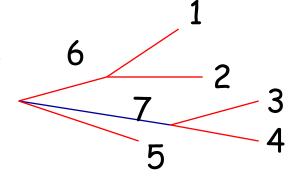
Use a consistent data structure

- Code re-usable to other analysis
- Less bugs for more people's use
- Higher efficiency, could concentrate in physics, rather than programming

From Track To Particle?

A track is a measured particle

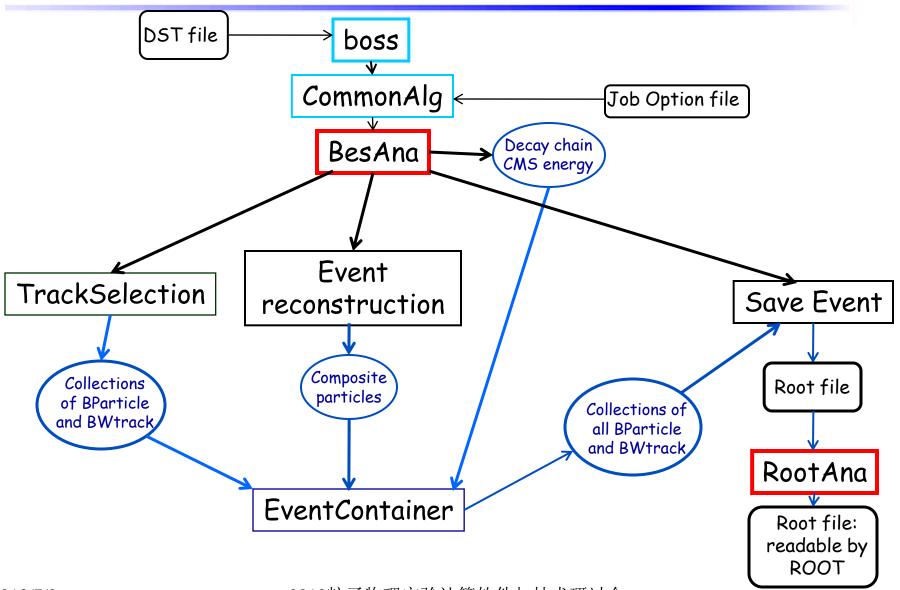
- such as particle 1, 2, 3, 4, 5
- but a particle doesn't to be a track for example, particle 6, 7



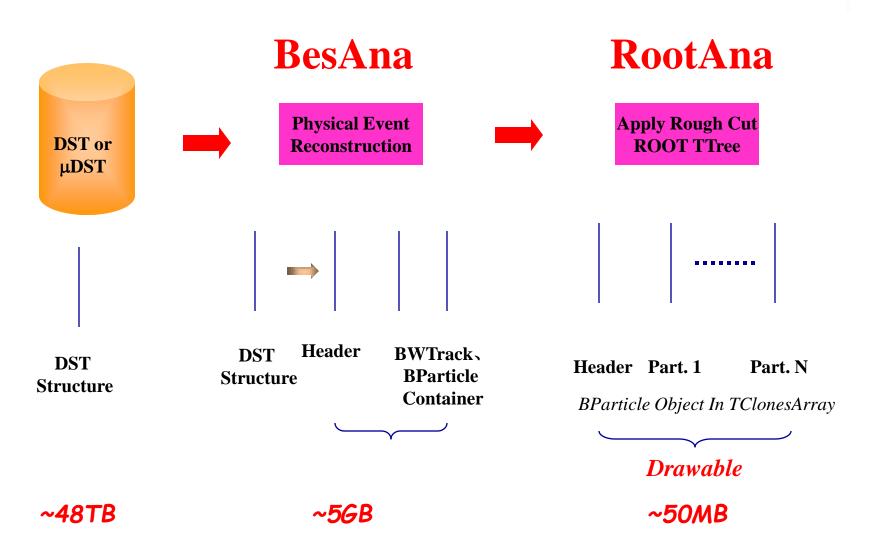
Define a class for particle

- BParticle: represents measured particle and reconstructed particle;
- Using index to describe relationship between different particles.

BESIII Physics Analysis Toolkit (BPAT)



Data Flow with BPAT



The BParticle Class

Class represents a particle in BESIII

```
class BParticle: public TObject{
protected:
                                        // index of this particle in current event
 Int_t
                   fIndex;
                   fPdgCode;
                                        // PDG code of the particle
Int t
                                        // bit mask to handle the particle status and reconstruction options
Int_t
                   fMask;
                   fChannelNo;
                                        // decay channel number
 Int_t
                   fTrackID;
Int_t
                                        // track id of this particle in dst track list
TLorentzVector fP;
                                        // 4-momentum of this particle
                                        // primary vertex if it's a measured particle
TLorentz Vector fV:
                                       // probability to be identified as particle with current type
Double_t
                   fProbability;
                   fDecayLength;
                                        // proper decay length of the particle
Double t
                                        // Chisquare of kinematic fit
 Double_t
                   fChisqKF;
                   fChisqVF;
                                        // Chisquare of vertex fit
Double t
 std::vector<Double_t> fUserVar;
                                         // User Defined Variables:
 std::vector<Int t> fDaughterIndex;
                                         // indices of Daughters;
 std::vector<Int_t> fDaughterAllIndex; // indices including grand daughters;
 std::vector<Int t> fMotherIndex;
                                         // indices of mothers
 std::map<Int_t, SelectionCut *> fSelectionCut; //!
// use PDG database to handle constants of elementary particles
TParticlePDG*
                   fParticlePDG:
                                                 //! reference to the particle record in PDG database
```

The BWTrack Class

wrapping of WTrackParameter used for fitting and track update

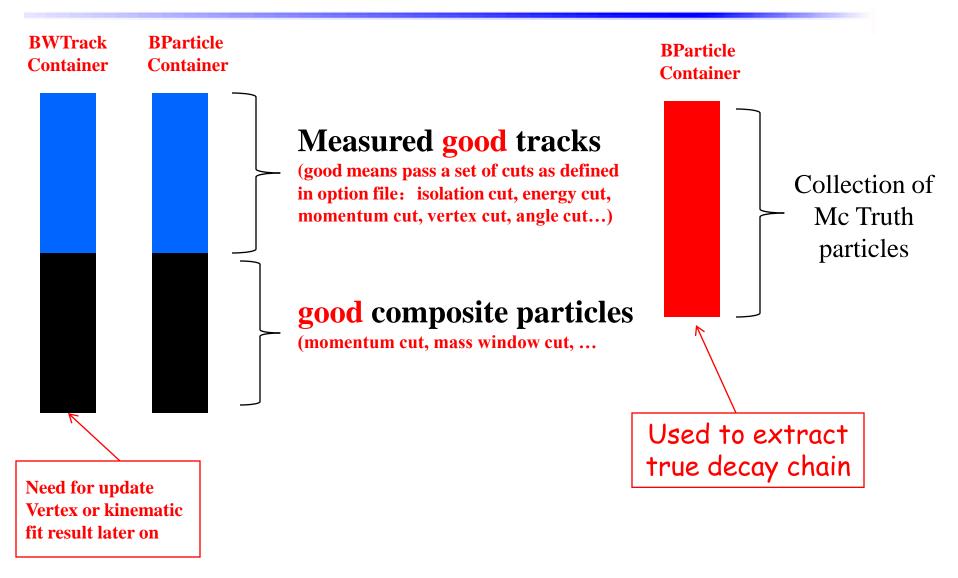
```
class BWTrack : public TObject{
protected:
// data members in WTrackParameter class
  Int_t m_charge;
                          // charge of particle
                         // type of particle
  Int_t m_type;
  Double_t m_w[7];
                     // W parameter
                            // error matrix
  Double_t m_Ew[7][7];
                         // W parameter in phi lambda format
  Double_t m_plmp[7];
                             // error matrix
  Double_t m_Vplm[7][7];
  Double tm mass:
                          // mass of particle
  Bool t m massInvariable; // Is mass invarible
  // extra information for this track, added by maoyj on Jun 13, 2009
  Int t m Index;
                          // index of this track
  Int_t m_TypeFit;
                          // fit type of this track; 0 = \text{vertex fit}, 1 = \text{kinematic fit}
  Double_t m_Pid[5];
                            // probability of pid for this track
  vector<BWTrack *> m_Daughters; //-> daughters of this tracks after fitting
  vector<BHelixPar *> m_HelixPar; //-> helix parameters for 5 type of particles
```

EventContainer

Classes to handle collections of BParticle and BWTrack, decay chain, job options, CMS energy...

- DecayChannel: represents a decay channel;
- BDecayChain: Handles a list of channels and the relationship between channels;
- CMS: 4-momentum of collision beam;
- CheckEvent: check to see a event satisfy some criteria for processing and saving;
- EventContainer: manages the collection of BParticle and BWTrack, decay chain, CMS energy, ...

EventContainer: Particle Collection



EventContainer: Decay Chain Def.

- BDecayChain class manages a list of decay channels represented by DecayChannel class;
- · A decay chain is defined by joboption:

- Basic rules: 1 use; to separate a decay
 - ② use, to separate a particle or KF option
 - ③ use! to separate option within KF
 - **4** use **0** to tell KF applied to which particles
 - (5) use key to tell which option to be set

EventContainer: CMS energy

- CMS class manages a the 4-momentum of collision beam;
- Set by joboption:

```
Common.CMS = {"ecms 3.773 ESpread 0.00015"};
```

Or read from data base for real data

EventContainer: CheckEvent

 CheckEvent class checks is a event satisfies some criteria for processing and saving:

If a event is to be processed, it must meet the requirement:

- Number of good charged and neutral tracks
- The required particle types

If a event is to be saved, it must meet the requirement:

- The specified particle is reconstructed, or
- the specified channels are reconstructed
- Criteria set by joboption and decay chain

```
Common.CheckEventOption = {"
numExtraTrkCharged: 0; /* # of extra charged tracks allowed */
numExtraTrkNeutral: 10; /* # of extra neutral tracks allowed */
finalTracks: pi+ pi- proton antiproton gamma gamma;
SaveParticles: psipp;
SaveChannels:0;
"};
```

BesAna

Convert track to BParticle and BWTrack, combine particles to composite particles by performing vertex fit and kinematic fit etc)

- Select good charged and neutral tracks; identify charged particle type; convert tracks to BParticle and BWTrack and store them into event container;
- · Check if the event satisfies good tracks and PID requirement;
- Do event reconstruction: reconstruct each channel in defined decay chain;
- Save the event if it satisfies the save event criteria.

BesAna: Track selection

DoTrackSelection class performs the good track selection and PID and converts the track to BParticle and BWTrack, and store them in event container.

```
Common.TrkSelOption = {"
isoAngle: 10;
betweenGoodCharged:0;
applyCosThetaCut:1;
BarrelEmcEcut: 0.025;
EndCapEmcEcut: 0.050;
EmcTDCTimeCut: 14;
cosThetaCut: 0.93;
deltaRCut: 1.0;
deltaZCut: 10.0;
useSwamHelix: 0;
storeHelixPar:0;
"};
```

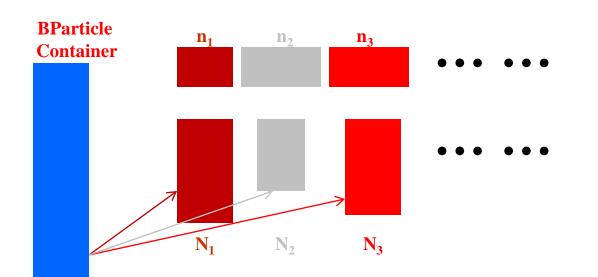
```
Common.PidOption = {"
PidSys: useTof1 useTof2 useDedx;
PidCase: onlyPion onlyKaon onlyProton;
PidMethod: Probability;
ChisqCut: 4;
posiType: -1;
negaType: -1;
unidType: -2;
minProbCut: 0.0
"};
```

BesAna: Event reconstruction

Event reconstruction is done by function BesAna::Reconstruction() by reconstruct each channel defined in decay chain

```
// event reconstruction option
Common.EvtReconOption = {"
                      /* Flag to perform pre-selection */
 PreSelect: 0:
 massCutBeforeVtxFit:1; /* Cut on the invariant mass before doing vertex fit */
                         /* Cut on the chi squared of the vertex fit */
 vtxChisqCut: 1000.0;
 secondVtxChisaCut: 1000.0; /* Cut on the chi squared of the second vertext fit */
 vtxUpdateTrk:0;
                        /* flag to update track parameters after second vertex fit */
                        /* Cut on the chi squared of kinematic fit */
 maxChisqKF: 500.0;
                         /* Flag to use updated track parameters in KF */
 useUpdatedTrk: 1;
 useKalmanKmFit:1:
                         /* Flag to use Kalman KF */
                       /* Flag to set beam energy spread in KF */
 setBEspread:1;
 setBPosition:0;
                       /* Flag to set interaction point (IP) in KF */
                       /* Flag to set error of IP in KF */
 setVBPosition:0:
 useIPFromVF:1;
                        /* Flag to use IP from vertex fit */
 skipUnSelectedParticle:1; /* Flag to skip un-selected particles */
 skip Already Used Particle: 1; /* Flag to skip already used particles */
```

How to combine particles



daughter particles classified by type

Particle lists with expected types

Total combinations: $N_{\text{tot}} = C_{n_1}^{N_1} \times C_{n_2}^{N_2} \times C_{n_3}^{N_3} \times \cdots$

Remove double countings:

- 1 one track used twice due to composite particles
- **②** re-combinations due to composite particles

Composite particles

- 1 No Vertex Fit 4 momenta $P = \sum P_i$ Vertex = IP
- **2** Vertext Fit

```
psi' -> gamma + chi_0c , psi' masswin 2.0 4.0 vtxfit 1
```

vertex fit will be automatically applied to all final charged tracks. In above case, if $chi_0c \to \omega\omega$, $\omega \to 3\pi$, vertex will be applied to 4 charged pions. The χ^2 is saved to the mother particle ($chi_0c.fChisqVF$), the fitted tracks are kept as daughters of BWTracks, which are one-to-one association to BParticles.

3 Secondary Vertext Fit

```
psi' -> Lambda0 + Lambda0_bar, psi' masswin 2.0 4.0; Lambda0 -> proton + pi-, Lambda0 vtxfit 2
```

secondary vertex fit will automatically require vertex fit first, the results will be saved similar to that in vertex fit cases

Composite particles

- 1 No Kinematic Fit, check cuts for the composite particle
- **②** Kinematic Fit

psi' -> gamma + chi_0c , psi' masswin 2.0 4.0, kmfit gamma pi+ pi- gamma gamma pi+ pi- gamma gamma | 4mom 0.0 0.0 0.0 3.686 @ 0 1 2 3 4 5 6 7 8 | reson 0.13498 @ 7 8 | reson 0.134998 @ 3 4 ;

kinematic fit is required by key of "kmfit" with following format kmfit track list | fit type @ list | fit type @ list ...

vertex for kinematic fit:

- a) get from vertex fit for this composite particle if there exists
- b) get from vertex fit for daughters of this composite particle if a) fails
- c) use run average value which is stored in Header of this events

Highlights of BPAT

- 1) can handle any type of decay chain
- 2) easily switch on or off vertex / kinematic fitting
- 3) Cut could be applied to each particle
- 4) pre-selection with kinematic fitting
- 5) Atomatic naming branch with type of particles
- 6) Can handle multi-chain simultaniously
- 7) All you need is to provide a proper option file
- 8) Make one could spend less of his time on coding and debugging

Summary

- A new analysis procedure was developed based on BParticle class
- Could handle very complicated physical process in a rather clear/simply way
- Same data structure for different processes
- Could check data in each step with ROOT browser, easy to find bugs
- Easy to add additional info in the events
- Most of the codes can be shared
- Simple/clear naming scheme for variables

Summary

Source code:

/ihepbatch/bes/zhangxy/workarea/6.6.2/AnalysisCommon